# Basic programming (Part I)

# if/then

This command performs an action if the condition is met. One can specify an alternative action2 if an alternative action3 if not any condition was met.

```
if (condition) {
        action
} else if (condition2) {
        action2
} else {
        action3
}
```

Both the parts commencing with else and else if are optional and can be omitted. For instance, the command

```
if (log(10)<pi){
     pi
} else {
     log(10)
}</pre>
```

gives the value of pi.

### for

A for loop repeats an action for all elements of a set. Formally,

```
for (i in set){
          action
}
For instance,
for (i in 1:10){
          cat('This is loop', i, '\n')
}
```

will produce 10 rows of text which report the number of the loop (The string ' $\$ n' is borrowed from the C language and means to start a new line).

#### while

A while loop works similar as for, but instead of working though a *set*, it checks in every iteration whether a *condition* is met:

```
 \begin{array}{c} \textbf{while (} \textit{condition)} \, \{ \\ \textit{action} \\ \} \end{array}
```

# apply

This function allows to carry out some operation onto all rows or columns of a matrix. For instance, if W is a  $n \times p$  matrix, then

would give a  $n \times 1$  vector which contains the sums over each row, and

would give the column means. Useful variants are tapply (carries out operations on the elements of W grouped by a factor, the name of which is given as second argument), and lapply (for operations on each element of a list W; here the second argument is not needed).

#### **Functions**

Functions allow to prepare some code which can be used later with different function arguments. For instance,

```
testlog <- function(x){
   if (x>0){
     log(x)
   } else {
     cat("log not defined for non-positive argument.")
   }
}
```

will give the logarithm of x if x is positive, and an error message otherwise.

Functions can also have more than one argument, which are then separated by commas. Default values can be given behind a = symbol, for instance

```
max1<- function(a,b=1){
    result<- max(a,b)
    return(result)
}
max1(0.5)
[1] 1
max1(0.5,0)
[1] 0.5</pre>
```

# Finite Gaussian Mixtures (Part II)

#### Finite Gaussian mixtures

Assume we are given K univariate normal distributions  $N(\mu_k, \sigma_k^2)$ , k = 1, ..., K. A finite Gaussian mixture is a distribution which draws with probability  $p_k$  from the k-th normal distribution. Formally, the density of a finite Gaussian mixture is given by

$$f(y|\theta) = \sum_{k=1}^{K} p_k \phi(y|\mu_k, \sigma_k^2)$$
 (1)

where  $K < \infty$  is the number of mixture components,  $\theta = (p_1, \dots, p_{K-1}, \mu_1, \dots, \mu_K, \sigma_1, \dots, \sigma_K)^T$  is the vector of parameters, and  $\phi(y|\mu_k, \sigma_k^2) = \frac{1}{\sqrt{2\pi\sigma_k^2}} \exp\left\{-\frac{1}{2}\left(\frac{y-\mu_k}{\sigma_k}\right)^2\right\}$  is the probability density function of a normal distribution with mean  $\mu_k$  and variance  $\sigma_k^2$ , evaluated at y. Note that  $p_K = 1 - \sum_{k=1}^{K-1} p_k$ .

Of course, this could be generalized to mixtures of multivariate Gaussian distributions, or mixtures of other distributions than Gaussians (such as Poisson), but we will not do this in this course.

#### Estimation of Gaussian mixtures

Given some data  $y_i, i = 1, ..., n$ , we wish to obtain an estimator,  $\hat{\theta}$ , of  $\theta$ . This is done by the **EM** algorithm (Expectation - Maximization). Based on a vector of starting values, say  $\theta_0$ , the EM algorithm iterates between....

**E-step** Update membership probabilities  $w_{ik} = P(\text{obs. } i \text{ belongs to comp. } k)$  via

$$w_{ik} = \frac{p_k \phi(y|\mu_k, \sigma_k^2)}{\sum_{\ell=1}^K p_\ell \phi(y|\mu_\ell, \sigma_\ell^2)}$$
(2)

M-Step Update parameter estimates via

$$\hat{p}_k = \frac{1}{n} \sum_{i=1}^n w_{ik} \tag{3}$$

$$\hat{\mu}_k = \frac{\sum_{i=1}^n w_{ik} y_i}{\sum_{i=1}^n w_{ik}} \tag{4}$$

$$\hat{\mu}_{k} = \frac{\sum_{i=1}^{n} w_{ik} y_{i}}{\sum_{i=1}^{n} w_{ik}}$$

$$\hat{\sigma}_{k}^{2} = \frac{\sum_{i=1}^{n} w_{ik} (y_{i} - \mu_{k})^{2}}{\sum_{i=1}^{n} w_{ik}}$$

$$(5)$$

...until convergence is reached.

### Derivation of EM algorithm for Gaussian mixtures

**Complete Likelihood.** Given some data  $y_i, i = 1, ..., n$ , we wish to obtain an estimator,  $\hat{\theta}$ , of  $\theta$ . Let G be the random vector which draws a class  $k \in \{1, ..., K\}$ . We know that  $P(G = k) = p_k$ . Denoting  $f_{ik} \equiv P(y_i|G = k) = \phi(Y|\mu_k, \sigma_k^2)$ , then we also know that

$$P(y_i, G = k) = P(y_i|G = k)P(G = k) = f_{ik}p_k$$
(6)

The key idea is now as follows. Assume that, for an observation  $y_i$ , the value of G is known, i.e. we know to which of the K components the i-th observation belongs. We can express this knowledge through an indicator variable,

$$G_{ik} = \begin{cases} 1 & \text{if observation} \quad i \quad \text{belongs to component} \quad k \\ 0 & \text{otherwise.} \end{cases}$$

This gives "complete" data  $(y_i, G_{i1}, \dots G_{iK}), i = 1, \dots, n$ , with probability

$$P(y_i, G_{i1}, \dots, G_{iK}) = \prod_{k=1}^{K} (f_{ik}p_k)^{G_{ik}}$$

(this follows from (6) since only one of the  $G_{ik}$ 's is true). The corresponding likelihood function, called *complete likelihood*, is

$$L^*(\theta|y_1,\dots,y_n) = \prod_{i=1}^n \prod_{k=1}^K (p_k f_{ik})^{G_{ik}}.$$
 (7)

One obtains the log-likelihood

$$\ell^* = \log L^* = \sum_{i=1}^n \sum_{k=1}^K G_{ik} \log p_k + G_{ik} \log f_{ik}$$
(8)

**E-step.** As the  $G_{ik}$  are in fact unknown, we replace them by their conditional expectations

$$w_{ik} \equiv E(G_{ik}|y_i) = P(G_{ik} = 1|y_i) = P(G = k|y_i)$$

Using Bayes' theorem, one has

$$w_{ik} = P(G = k|y_i) = \frac{P(G = k)P(y_i|G = k)}{\sum_{\ell} P(G = \ell)P(y_i|G = \ell)} = \frac{p_k f_{ik}}{\sum_{\ell} p_{\ell} f_{i\ell}}$$

which is equivalent to the expression provided in (2).

**M-step.** Setting  $\partial \ell^*/\partial \mu_k = 0$  and  $\partial \ell^*/\partial \sigma_k = 0$  for k = 1, ..., K, one obtains exactly the estimates which are given for  $\mu_k$  and  $\sigma_k$  in (4) and (5), respectively. For the  $p_k$ , one needs to apply a Lagrange multiplier since  $\sum_{k=1}^K p_k = 1$ . Setting

$$\partial \left(\ell^* - \lambda (\sum_{k=1}^K p_k - 1)\right) / \partial p_k = 0, \qquad k = 1, \dots, K$$

one obtains the updated formula for  $p_k$  given in (3).

Convergence was proven in Dempster et al. (1977), Wu (1983).

#### Simulation from Gaussian mixtures

Given a set of parameters  $\theta$ , data are simulated from a Gaussian mixture in two steps: Firstly we draw a  $k \in \{1, ..., K\}$ , then we simulate from a Gaussian:

• Draw a value x from a uniform distribution on [0,1] (using runif). If

$$x \in \left[ \sum_{j=1}^{k-1} p_j, \sum_{j=1}^k p_j \right],$$

we decide for component k.

• Draw a value y from a normal distribution with mean  $\mu_k$  and variance  $\sigma^2$  (using rnorm).

## Likelihood and Disparity

We wish to compute the likelihood  $L(\hat{\theta}|y_1,\ldots,y_n)$  (this is *not* the complete likelihood used in EM) of the fitted model. One has

$$L(\hat{\theta}|y_1,\dots,y_n) = \prod_{i=1}^n f(y_i|\hat{\theta}) = \prod_{i=1}^n \left( \sum_{k=1}^K \hat{p}_k \phi(y_i|\hat{\mu}_k, \hat{\sigma}_k^2) \right)$$
(9)

so that the log-likelihood is given by

$$\ell(\hat{\theta}|y_1, \dots, y_n) = \sum_{i=1}^n \log f(y_i|\hat{\theta}) = \sum_{i=1}^n \log \left( \sum_{k=1}^K \hat{p}_k \phi(y_i|\hat{\mu}_k, \hat{\sigma}_k^2) \right).$$
 (10)

An alternative quantity which is often more convenient to use and interpret (for instance, in conjunction with likelihood ratio tests, see below), is the *disparity* 

$$D(\hat{\theta}|y_1,...,y_n) = -2\log L(\hat{\theta}|y_1,...,y_n) = -2\ell(\hat{\theta}|y_1,...,y_n).$$

For the computation of either of these, we will need to compute all entries of the  $n \times K$  matrix, say F, which is defined by the values of

$$\hat{p}_k \phi(y_i | \hat{\mu}_k, \hat{\sigma}_k^2), \qquad 1 \le i \le n, 1 \le k \le K.$$

Note that, with  $y = (y_1, \dots y_n)$ , the command

provides immediately the k-th column of F.

# Likelihood ratio test for K

We wish to test

$$H_0: K = K_0 \quad vs. \quad H_1: K = K_0 + 1.$$

Denote by  $\hat{\theta}_K$  the estimate of  $\theta$  when K mixture components are used. Wilk's likelihood ratio statistics:

$$W = -2\log \frac{L(\hat{\theta}_{K_0}|y_1,\dots,y_n)}{L(\hat{\theta}_{K_0+1}|y_1,\dots,y_n)} =$$
$$= D(\hat{\theta}_{K_0}|y_1,\dots,y_n) - D(\hat{\theta}_{K_0+1}|y_1,\dots,y_n)$$

The actual test is implemented through the bootstrap:

- (i) Compute W as above. Call this value  $W_0$ .
- (ii) From the model with  $K_0$  components, simulate, say, 99 data sets of size n.
- (iii) For each of these 99 data sets, recalculate  $\hat{\theta}_{K_0}$  and  $\hat{\theta}_{K_0+1}$ , and compute the corresponding values of W.
- (iv) Find the position P of  $W_0$  within all the other values of W. The p-value is given by 1 P/100.

For details, see Aitkin, Francis, Hinde, and Darnell (2009), Statistical Modelling in R, page 442.