

How synchronizing are primitive groups?

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Joint work with

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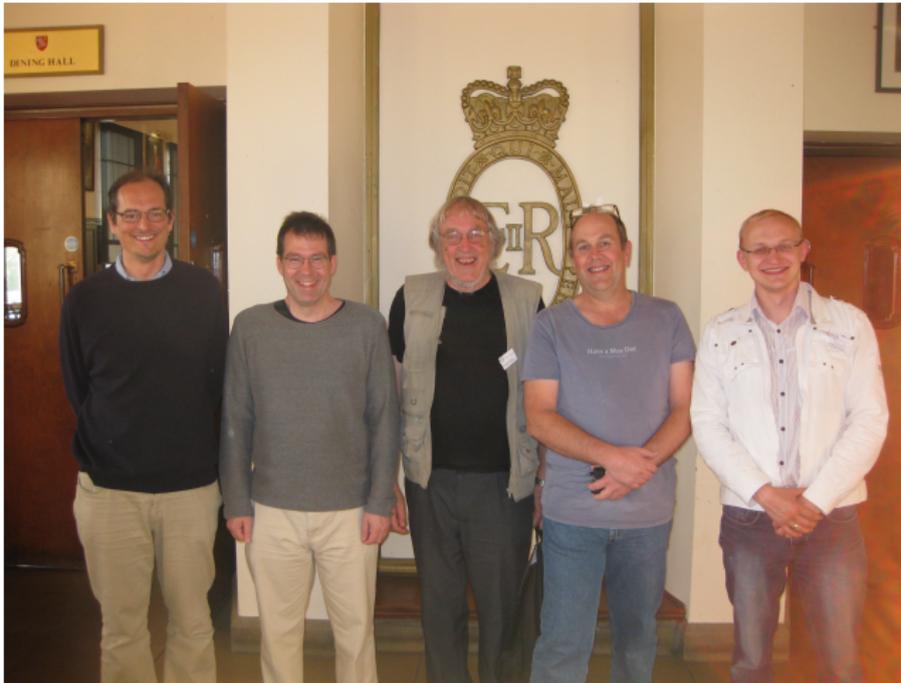
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Gordon Royle (Centre for the Mathematics of Symmetry and Computation, University of Western Australia)

Arthur Schaefer (Mathematical Institute, University of St Andrews)

London Mathematical Society – EPSRC Durham Symposium

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The prisoner in the dungeon

Imagine the following:

The prisoner in the dungeon

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- The yellow door in one of the caves leads to freedom, while opening any other yellow door leads to instant death.

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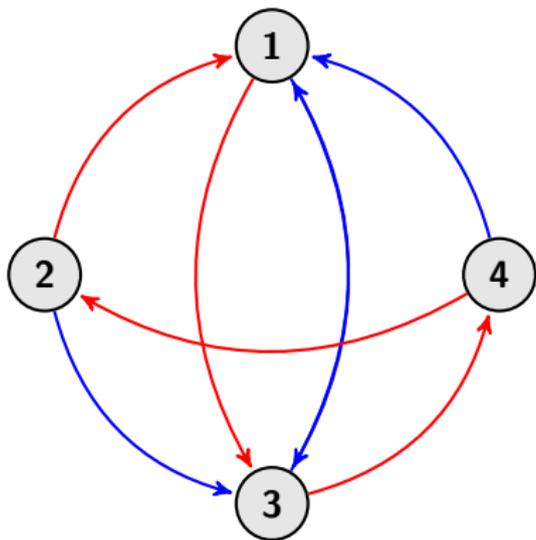
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- You do not know which cave you are in.

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- What is needed is a method that can guarantee that you end up in the same cave, no matter where you start.

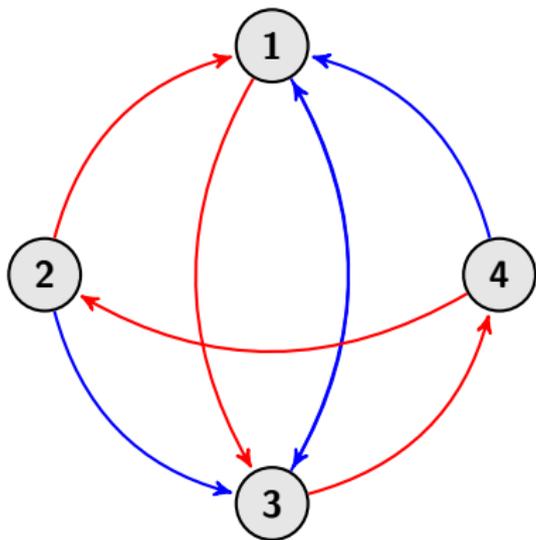
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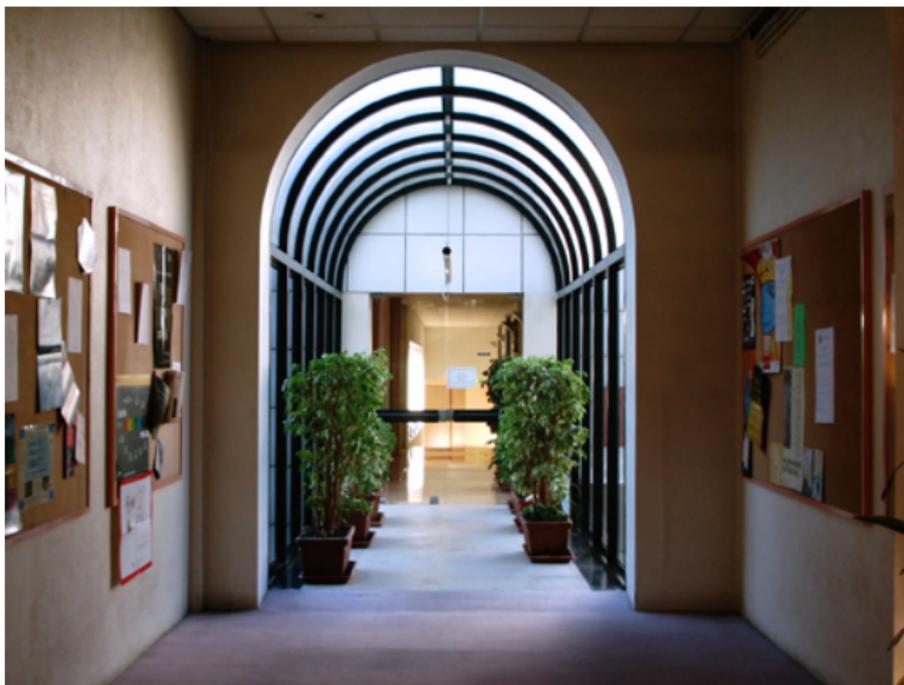
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- Once you know your location you can go wherever you want (if everything is connected).

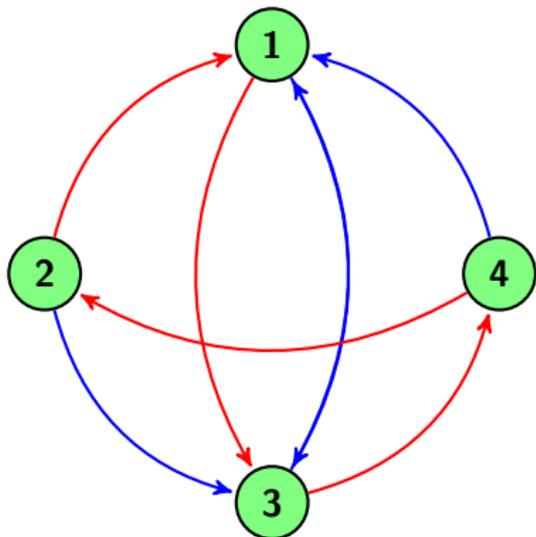
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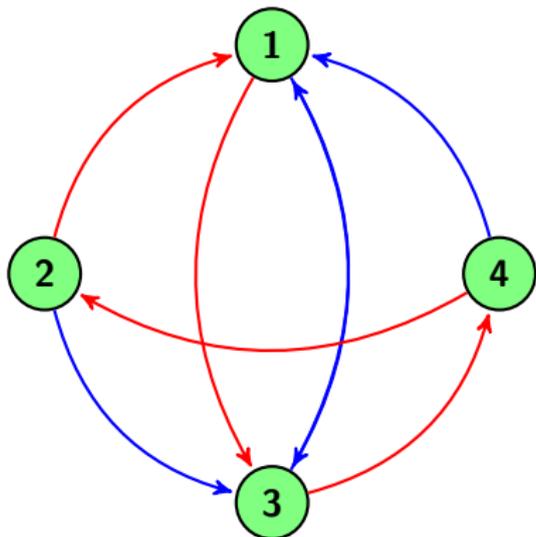
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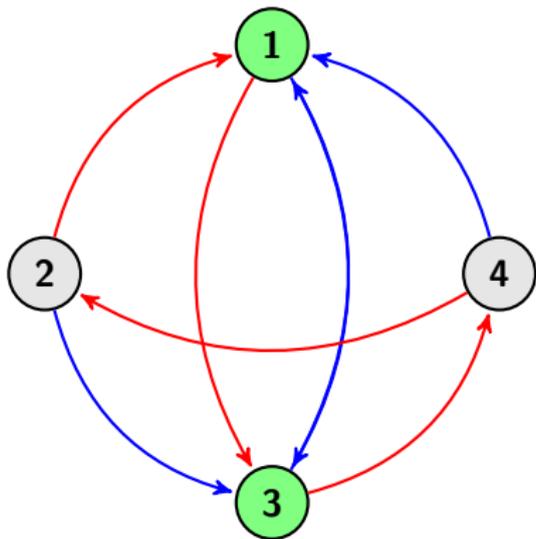


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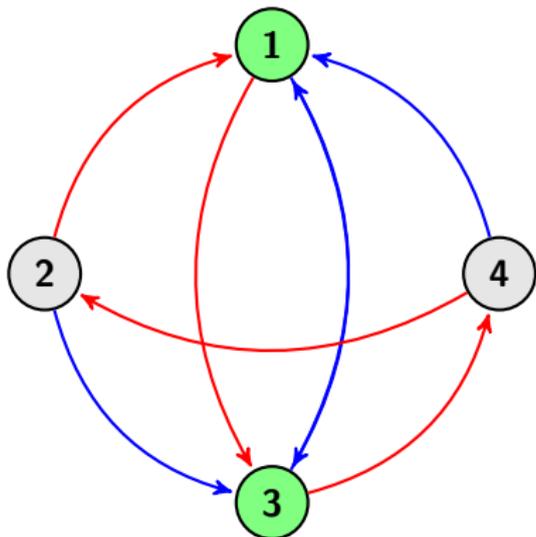
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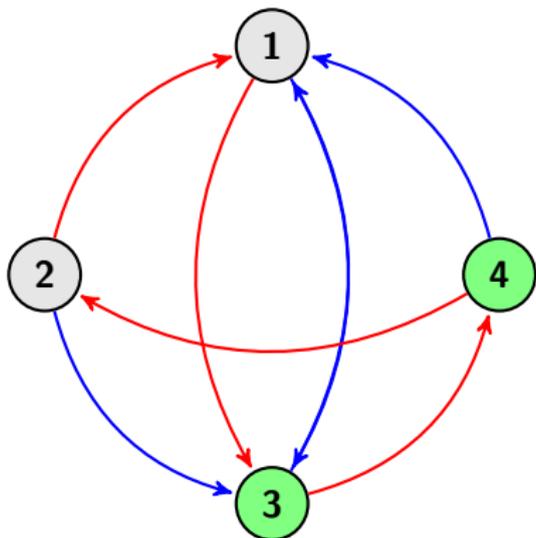
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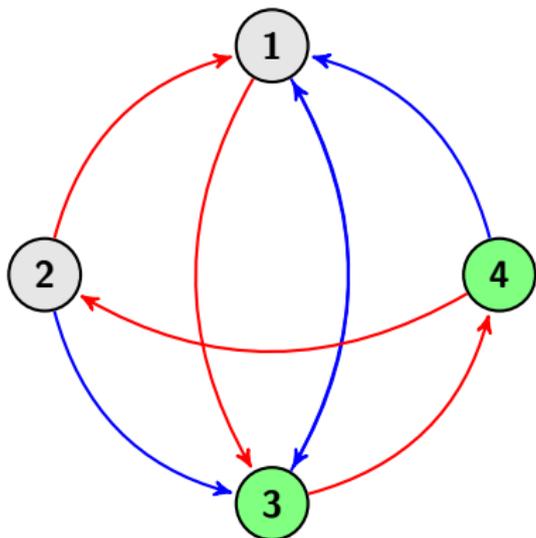
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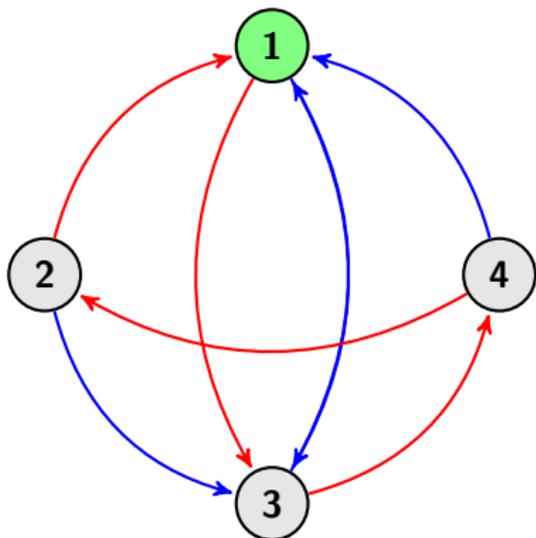
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- POWER OFF, REBOOT, RESTART FROM THE LAST SAVED CHECKPOINT.
- Such an option might not always exist or be ideal.

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- Before automatic work can be performed on them, the need to be aligned correctly.

Forward Error Recovery

- An alternative to dealing with errors utilizes *forward recovery*.

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- A forward recovery mechanism is a sequence of procedures or instructions that brings the process to a known state *irrespective of its current state*.

Synchronization for Automata, Semigroups, and Groups

Definition

An automaton is *synchronizing* if there is a sequence of inputs that puts the automaton into a specific state, irrespective of its current state.

Definition

S_n and T_n are, respectively, the symmetric group and the full transformation monoid on the set $X = \{1, \dots, n\}$.

A set $S \subseteq T_X$ of transpositions is *synchronizing* if the semigroup $\langle S \rangle$ contain a constant map.

We say that a group $G \leq S_n$ *synchronizes* a transformation $t \in T_n \setminus S_n$ if the subsemigroup of T_n generated by $G \cup \{t\}$ contains a constant map.

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- If the group G is primitive, but not synchronizing, let t be a transformation not synchronized by G with minimal rank. Then t has *uniform kernel*, i.e. all kernel classes are of the same size ([Neumann 2009]).
- If $|X|$ is prime, every primitive group over X is synchronizing.

From transformation semigroups to graphs

Let $M \leq T_X$, then the graph $\text{Gr}(M)$ has vertex set X and two vertices $x, y \in X$ are adjacent if there is NO $f \in M$ for which $xf = yf$.

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 - the chromatic number of $\text{Gr}(M)$.

From transformation semigroups to graphs

Theorem

A transformation semigroup M is non-synchronizing if and only if there is a non-null graph Γ such that $M \subseteq \text{End}(\Gamma)$. Moreover, Γ can be assumed to have coinciding clique and chromatic numbers.

Primitive groups

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- Suppose that A is a set of vertices, such that the union of their neighborhoods has size $l + d$. Then $|A| \leq \binom{d+1}{2}$.

Primitive groups and maps of high rank

It was previously known that a primitive group $G \leq S_n$ synchronizes every map of rank $n - 1$ (Rystsov) and $n - 2$ (Araújo, Cameron).

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- Rank $n - 4$: many cases, tricky cases!

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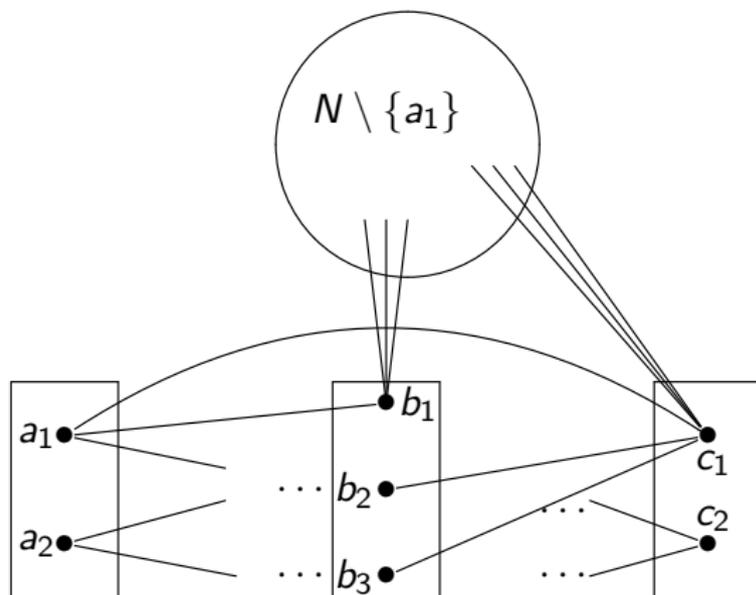
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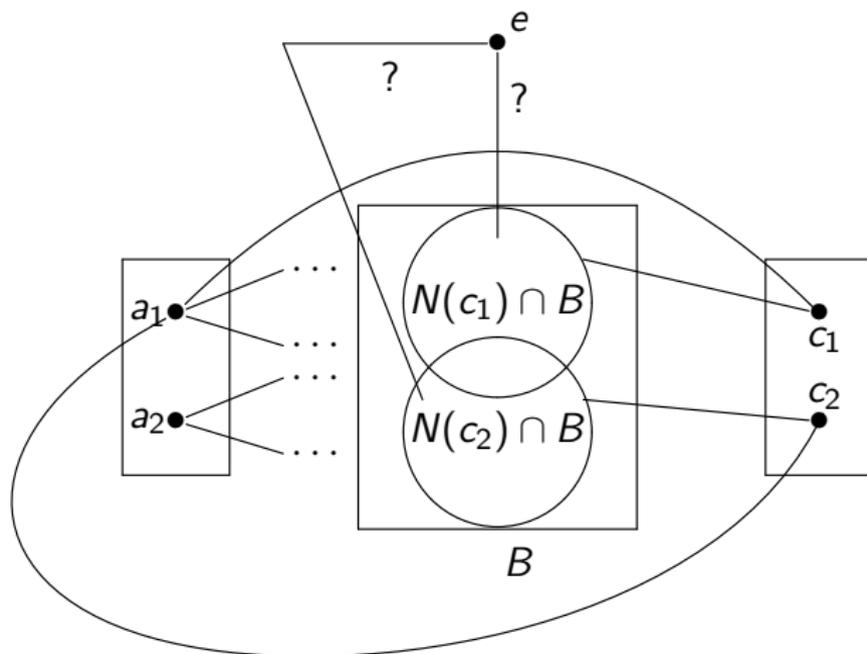


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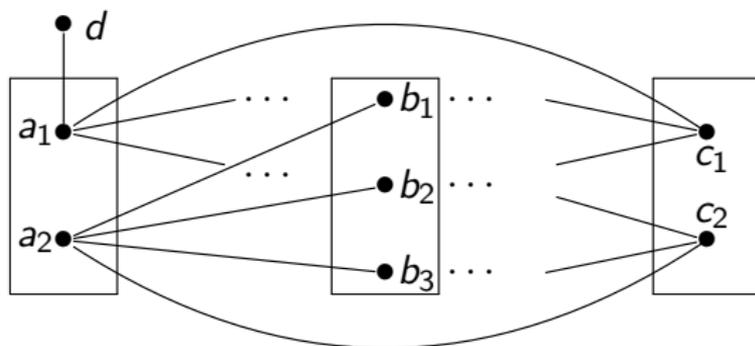


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Subsubcase 3:



More results for maps of large rank

- Suppose that $j \geq 1$, $d_1, \dots, d_j \geq 2$, $d = -j + \sum d_i$, $l \geq \binom{d+1}{2} + 1$, and G a primitive group. Then G synchronized every map of kernel type $(l, d_1, \dots, d_j, 1, \dots, 1)$.

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- Let G act primitively on X with $|X| = n$ and suppose that the induced action of G on X^2 has exactly three orbits. Then G synchronizes every map of rank larger than $n - (1 + \sqrt{n-1}/12)$.

Maps of small ranks - Flashback

Definition (Araújo, WB, Cameron (ABC))

A subgroup G of S_n is an *almost synchronizing group* if it synchronizes every transformation of non-uniform kernel in T_n .

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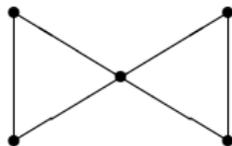
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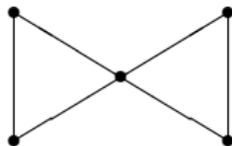
Theorem (Araújo, Cameron)

Every primitive groups synchronizes every non-uniform map of rank at most 4.

The tale of the butterfly



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Theorem

There exists a primitive group G acting on a set X of 45 points and a transformation t on X , such that G does not synchronize t and t has kernel type $(15, 10, 10, 5, 5)$.

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- There are cases of primitive groups with “synchronization deficiencies”.
- How deficient can this get in the worst case? See Gordon’s talk!

A final conjecture

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Thank you!

-  J. Araújo, A group theoretical approach to synchronizing automata and the Černý problem. Unpublished manuscript, 2006.
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