# Calibrating Complex Stochastic Models using Emulation and History Matching

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## Complex Models of Real-World Phenomena

Complex computer models (or *simulators*) are used in a variety of fields, including

- Oil Industry (oil reservoir and geology models) [4]
- Climate Science (climate models of global warming) [11]
- Systems Biology (genetic and metabolic network models) [10]
- Cosmology (galaxy formation simulations) [9]
- Nuclear Physics (quantum many-body models of nuclei) [5]
- **Epidemiology** HIV, TB, Covid, ... [1, 7]

Simulators are often computationally expensive: a full exploration of the parameter space using only the simulator is infeasible.

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## Uncertainty Structure for Models

Consider a simulator f(x) that represents a physical process y, from which we may obtain observed quantities z. Two main sources of uncertainty are

- Observational error. Our observations z of y are made imperfectly: z = y + ε;
- Model discrepancy. Our simulator f(x) cannot faithfully represent the process y: y = f(x) + e.



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### Uncertainty Structure for Models

Consider a **stochastic** simulator f(x) that represents a physical process y, from which we may obtain observed quantities z. Two main sources of uncertainty are

- Observational error. Our observations z of y are made imperfectly: z = y + ε;
- Model discrepancy. Our simulator f(x) cannot faithfully represent the process y: y = f(x) + e. Moreover, repeated evaluations of f(x) at the same point x give different values.

$$z \longrightarrow c \longrightarrow y \longleftarrow e_M \longleftarrow e_V \longleftarrow f(x)$$



An *emulator* is a statistical approximation of a complex computer simulator [3].

Let f(x) be an output from the simulator at a given parameter set  $x \in \mathbb{R}^d$ , corresponding to some real physical process y. Then we define a emulator for output f(x) as

$$g(x) = \sum_{i} \beta_i h_i(x_A) + u(x_A) + w(x)$$

The  $h_i(x_A)$  are a collection of basis functions in the *active variables*  $x_A$ ,  $\beta_i$  the coefficients,  $u(x_A)$  a weakly stationary process in the active variables, and w(x) a 'nugget term'. Pragmatic choice: consider Bayes Linear emulators, so only need prior beliefs for expectations, variances, and covariances.

Introduction 00	Emulation and History Matching	Application 000000	Conclusion O	References
Emulation				
Stochast	ic Emulation			

The quantity Var[g(x)] encodes the uncertainty of the emulator prediction. For stochastic models, we apply a *hierarchical* approach to accurately account for model variability.

- Train emulator  $g_V(x) = \sum_i \beta_{Vi} h_{Vi}(x_{VA}) + u_V(x_{VA}) + w_V(x)$ to the *stochasticity* of the model output;
- Use E[g<sub>V</sub>(x)] as an informed prior for Var[g(x)], and create output emulators g(x).

Can extend this framework further – emulating covariances between outputs, not just variance.

Introduction 00	Emulation and History Matching	Application 000000	Conclusion O	References
Emulation				
Emulatio	n			

Emulators are **fast to evaluate**, requiring only matrix multiplication. For complex models which can take anywhere from minutes to months to evaluate a limited ensemble of runs, an emulator can quickly investigate model behaviour across the entire parameter space.

Emulators have uncertainty statements built-in. Each prediction comes with a corresponding uncertainty, Var[g(x)], which depends on the data provided to it and the proximity of the unseen points thereof.

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Introduction 00	Emulation and History Matching	Application 000000	Conclusion O	References	
The History Matching Framework					
History N	Matching				

Given observed data corresponding to a simulator output, what combinations of input parameters could give rise to output consistent with this observation?

History matching works on the principle of complementarity: a point x is considered unsuitable if **even accounting for the uncertainties in the system**, the prediction  $E_D[g(x)]$  cannot be 'close' to the observed value z. Closeness is defined via an *implausibility* measure

 $I^{2}(x) = (E[g(x)]-z)^{T} (Var[g(x)] + Var[e] + Var[\epsilon])^{-1} (E[g(x)]-z)$ 

 Introduction
 Emulation and History Matching
 Application
 Conclusion
 References

 The History Matching Framework
 Emulation and HM: Summary

Emulators can **efficiently** and **robustly** predict simulator output at unseen points, given a small collection of known runs.

The corresponding emulator uncertainty is a **natural extension** to existing sources of uncertainty in our model, and can easily account for stochasticity in the models.

History matching allows us to leverage the uncertainty structure to find **all** acceptable matches to data arising from our model.

The hmer package [6] was developed to make the tools of emulation and history matching accessible for modellers. It allows

- Careful prior specifications to be determined and emulators to be trained
- Diagnostics to be performed to assess suitability
- Appropriate choices of implausibility measure and design for further waves to be made.

• Try it: cran.r-project.org/web/packages/hmer/



- Agent-based model of HPV transmission and natural history developed by IDM [8]
- Can simulate multiple different HPV genotypes, sexual behaviours, demographics, ...
- Input space anywhere from 6 to 60+ parameters, any relevant outputs available via analyzers
- Run time for a single parameter set between 2 minutes and 1 hour.
- Planned use in evaluating screening and vaccination strategies worldwide.



Considered four "classes" of genotype (29 dimensional parameter space); matching to data collected from Nigeria comprising 22 outputs [2]. 16 waves of emulation; each wave used 16 repetitions at each of

290 parameter sets.





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History matching gives the full collection of acceptable input parameter sets, allowing for all uncertainties and discrepancies.



#### HPVSim Output Space

We may also consider the dependencies between outputs.





Final parameter space is  $\sim 7\times 10^{-18}$  of the original volume; final wave generated 55 points matching all targets according to the simulator.



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Were we to want to characterise the parameter space equivalently by naive methods:  $2\times 10^{13}~\text{years}$  of simulator run-time.



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- Complex stochastic simulators can be slow to run and difficult to meaningfully analyse.
- Emulators can make robust and fast predictions across a large-dimensional parameter space.
- HM uses the induced uncertainty structure to determine the *full* set of parameter combinations that could give rise to the observed data.
- Flexible, low specificational burden, extensible via hierarchical emulation, multistate emulation, known boundary emulation, ...

• The hmer package is designed to make these tools more readily available for modellers.

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Reference				
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Introduction 00	Emulation and History Matching	Application 000000	Conclusion O	References
References	11			

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