

# Geometry III/IV

## Möbius transformations – outline

A Möbius transformation (or a linear-fractional transformation) is a map  $f : \mathbb{C} \cup \{\infty\} \rightarrow \mathbb{C} \cup \{\infty\}$  of the form  $f(z) = \frac{az+b}{cz+d}$ , where  $a, b, c, d \in \mathbb{C}$  and  $ad - bc \neq 0$ .

- Möbius transformations form a group generated by  $az$ ,  $z + b$  and  $1/z$ .
- The group of Möbius transformations acts on  $\mathbb{C} \cup \{\infty\}$  triply transitively.
- Möbius transformations take lines and circles to lines and circles.
- Möbius transformations preserve angles.
- Möbius transformations preserve the orientation.
- Any Möbius transformation is a composition of even number of inversions and reflections.

### Types of Möbius transformations

A Möbius transformation have either one or two fixed points ( $p = 1$  or  $p = 2$ ).

- if  $p = 1$  the transformation is called parabolic and is conjugate to  $z + b$ .
- any non-parabolic Möbius transformation  $f$  is conjugate to  $az$ ;
  - if  $|a| = 1$  then  $f$  is called elliptic ( $az$  is a rotation);
  - if  $|a| \neq 1$ ,  $a \in \mathbb{R}$  then  $f$  is called hyperbolic ( $az$  is a dilation/contraction);
  - if  $|a| \neq 1$ ,  $a \notin \mathbb{R}$  then  $f$  is called loxodromic.

### Inversions

An inversion  $I_C$  with respect to a circle  $C$  or radius  $r$  centred at  $O$  takes a point  $A$  to the point  $A'$  lying on the ray  $OA$  and satisfying  $|OA| \cdot |OA'| = r^2$ .

- $I_C^2 = Id$
- $I_C(C) = C$
- Inversions take lines and circles to lines and circles.
- Inversions preserve angles.
- Inversion is conjugate to a reflection by another inversion.

### Cross-ratio

$$[z_1, z_2, z_3, z_4] = \frac{z_1 - z_3}{z_1 - z_4} : \frac{z_2 - z_3}{z_2 - z_4}$$

- Cross-ratio is preserved by inversions and Möbius transformations.
- Cross-ratio is real if and only if the points  $z_1, z_2, z_3, z_4$  lie on one line or circle.

### Stereographic projection

A stereographic projection is a projection from the North pole of the sphere to the horizontal plane.

- The stereographic projection transform circles to circles and lines;
- it preserves the angles;
- it preserves the cross-ratio.