## Solutions 1-2

2.1 (\*) Let  $Isom^+(\mathbb{E}^2) \subset Isom(\mathbb{E}^2)$  be a group of orientation-preserving isometries of  $\mathbb{E}^2$ . Show that  $Isom^+(\mathbb{E}^2)$  is generated by rotations.

**Solution.** By Corollary 1.10 every isometry of  $\mathbb{E}^2$  is a composition of at most 3 reflections. Since reflection changes the orientation, the subgroup  $Isom^+(\mathbb{E}^2)$  only contains compositions of 2 reflections and the identity map (composition of 0 reflections). Let  $f = r_2 \circ r_1$  be a composition of reflections with respect to the lines  $l_1$  and  $l_2$ . If  $l_1$  is parallel to  $l_2$  then f is a translation, otherwise f is a rotation.

So, we only need to prove that every translation is a composition of rotations. To do that we will use reflections again! Let f be a translation along the line l, then there are two lines  $l_1$  and  $l_2$ , both orthogonal to l and such that  $f = r_2 \circ r_1$  (where  $r_i$  is the reflection with respect to  $l_i$ ). Let r be the reflection with respect to the line l. Then the elements  $r_2 \circ r$  and  $r \circ r_1$  are rotations (by  $\pi$ ) and f may be obtained by their composition:

$$(r_2 \circ r) \circ (r \circ r_1) = r_2 \circ r_1 = f.$$

**Remark.** Another solution may be obtained even without using the classification theorem: one could prove that an orientation-preserving isometry is a composition of at most two rotations - in exactly the same way as we proved that a general isometry is a composition of atmost 3 reflections.

2.2 Show that a composition of a rotation and a translation is a rotation by the same angle. How to find the centre of the new rotation?

**Solution.** Let R be a rotation around O by an angle  $\alpha$  and let T be a translation. We need to investigate  $T \circ R$ .

Let l be the line parallel to the direction of the translation T. Let  $l_1$  be the line through O perpendicular to l and let  $l_2$  be the line through O such that  $R = r_1 \circ r_2$ , where  $r_i$  is reflection with respect to  $l_i$  (clearly,  $l_2$  makes the angle  $\alpha/2$  with  $l_1$ ). Then the translation T may be seen as a composition of  $r_1$  and some other reflection  $r_3$  (with respect to the line  $l_3$  parallel to  $l_2$  and orthogonal to l):  $T = r_3 \circ r_1$ . So, we have

$$T \circ R = (r_3 \circ r_1) \circ (r_1 \circ r_2) = r_3 \circ r_2.$$

As  $l_3$  is parallel to  $l_1$ , they make the same angle with  $l_2$ , so the rotation  $r_3 \circ r_2$  is exactly by the same angle as  $r_1 \circ r_2$ . The centre of the rotation is the intersection of the lines  $l_2$  and  $l_3$ .

2.3 A glide reflection is a composition of a reflection with respect to a line and a translation along the same line. Show that every composition of 3 different reflections in  $\mathbb{E}^2$  is a glide reflection. What if some of the three reflections conincide?

**Solution.** Let  $f = r_3 \circ r_2 \circ r_1$  be a composition of reflections with respect to the line  $l_1, l_2, l_3$ . Notice that if  $l_1||l_2$  and  $l_2 \perp l_3$  then f is a glide reflection by definition (as  $r_2 \circ r_1$  is a translation along the line parallel to  $l_3$ ). Similarly, we get a glide reflection if  $l_2||l_3$  and  $l_2 \perp l_1$ . We will use this in the reasoning below.

We will consider several possibilities:

1. If all three lines are intersecting in one point O, then f is a reflection. Indeed, in this case  $r_2 \circ r_1$  is a rotation, so it may be represented as  $r_3 \circ r'_1$  for some reflection with respect to a line  $l'_1$  forming the same angle with  $l_3$  as  $l_1$  is forming with  $l_2$ . Hence, in this case

$$f = r_3 \circ r_2 \circ r_1 = r_3 \circ r_3 \circ r'_1 = r_1.$$

2. Now, suppose that  $O=l_1\cap l_2$  and  $O\notin l_3$ . Consider a pair of lines  $l_1', l_2'$  through O forming the same angle as  $l_1$  and such that  $l_2'\perp l_3$ . Then  $r_2\circ r_1=r_2'\circ r_1'$ . Now, let  $M=l_2'\cap l_3$ . Consider a pair of mutually orthogonal lines  $l_2''$  and  $l_3''$  through M such that  $l_2''||l_1'|$ . Then  $r_3\circ r_2'=r_3''\circ r_2''$  and we have

$$f = r_3 \circ r_2 \circ r_1 = r_3 \circ r'_2 \circ r'_1 = r''_3 \circ r''_2 \circ r'_1.$$

Notice that  $l_2''||r_1'|$  and  $l_2'' \perp l_3''$ , which implies that f is a glide reflection.

- 3. The case when the lines  $l_2$  and  $l_3$  do intersect and their intersection point does not lie on  $l_1$  is considered similarly to the case 2..
- 4. If all three lines are parallel to each other, then the translation  $r_2 \circ r_1$  may be written as  $r_3 \circ r'_1$  for some line  $l'_1||l_1$ . Hence,

$$f = r_3 \circ r_2 \circ r_1 = r_3 \circ r_3 \circ r_1' = r_1'$$

and f is a reflection.

2.4 (\*) List all finite order elements of the group  $Isom(\mathbb{E}^2)$ .

**Solution.** Each isometry of  $\mathbb{E}^2$  is a composition of at most 3 reflections.

- 0 reflections: identity is of finite order 1.
- 1 reflection: reflection is of order 2.
- 2 reflections: either translation or rotation. The former is of infinite order as it acts as z+a on the complex plane and  $z+ka \neq z$  for  $a \neq 0$ . The rotation by angle  $\alpha$  is of finte order if and only if  $k\alpha = n \cdot 2\pi$ . Hence, a rotation by angle  $\alpha$  is of finite order is and only if  $\alpha = a\pi$  where  $a \in \mathbb{Q}$ .
- 3 reflections: by Problem 4, it is a glide reflection, isometry of infinite order (to see that the glide reflection  $f = T_t \circ r_l$  is of infinite order consider the restriction of f to the line l).

So, isometry of the Euclidean plane is of finite order if it is a reflection or a rotation by  $a\pi$ ,  $a \in \mathbb{Q}$  (we don't need to mention identity separately as identity is a rotation by 0).

2.5 Let  $t_a$  be a translation by the vector a and let  $R_{\alpha,z}$  be a rotation by angle  $\alpha$  around  $z \in \mathbb{C}$ . What can you say about the isometry  $f = R_{\alpha,z} \circ t_a \circ R_{-\alpha,z}$ ?

**Solution.** First, as f is conjugate to  $t_a$  it is a translation. To find the vector of the translation, we represent both  $R_{\alpha,z}$  and  $t_a$  as a composition of two reflections.

Let  $l_1$  be a line through z orthogonal to the vector a, let  $l_2$  be the line parallel to  $l_1$  and lying on the distance |a|/2, so that  $r_2 \circ r_1 = t_a$  (as usually,  $r_i$  is a reflection with respect to  $l_i$ ). Let  $l_3$  be a line through z such that  $R_{\alpha,z} = r_3 \circ r_1$  (it makes angle  $\alpha/2$  with  $l_1$ ). Then

$$f = (r_3 \circ r_1) \circ (r_2 \circ r_1) \circ (r_1 \circ r_3) = r_3 \circ r_1 \circ r_2 \circ r_3 = r_3 \circ (r_1 \circ r_2) \circ r_3.$$

So, f is conjugate to  $t_{-a}$  by  $r_3$ . It is easy to check now that f translates by the vector  $b = r_3(-a)$ .

- 2.6 Give an example of an isometry  $f: \mathbb{E}^2 \to \mathbb{E}^2$  and a set  $A \subset \mathbb{E}^2$  for which
  - (a)  $f(A) \subset A$ ,  $f(A) \neq A$ ;
  - (b) A is a bounded set,  $f(A) \subset A$ ,  $f(A) \neq A$ .

**Solution.** (a) For example, one could choose A to be a half-plane x > 0 and f to be a translation by (1,0).

(b) One possibility to construct the example is the following.

Let R be a rotation around (0,0) by some angle  $\alpha\pi$ , where  $\alpha \in \mathbb{R}$  is any irrational number, say  $\sqrt{2}$ . We will define A to be a countable set of points on the unit circle:

$$a_1 = (1,0)$$
 and  $a_{i+1} = R(a_i)$ .

Then it is clear that A is bounded and that  $f(A) \subset A$ . Irrationality of  $\alpha$  implies that  $a_1 \notin f(A)$ .

2.7 (\*) Let  $x = (x_1, x_2)$  be a point in  $\mathbb{E}^2$  and  $a = (a_1, a_2)$  be a vector. Consider the line given by the equation  $\langle x, a \rangle = 0$ , i.e. the set of points  $\{(x_1, x_2) \mid a_1x_1 + a_2x_2 = 0\}$ . Show that the transformation

$$f: x \mapsto x - 2 \frac{\langle x, a \rangle}{\langle a, a \rangle} a$$

- (a) is an isometry;
- (b) preserves the line  $\langle x, a \rangle = 0$  pointwise;
- (c) is a reflection with respect the the line  $\langle x, a \rangle = 0$ .
- (d) What is the geometric meaning of  $\frac{\langle x,a\rangle}{\langle a,a\rangle}a$ ? (It should help you see that f is the reflection without any computations).

**Solution.** (a) We need to check that given two points  $x = (x_1, x_2)$  and  $y = (y_1, y_2)$ , the distance between x and y is the same as the distance between f(x) and f(y). In other words, we need to prove  $\langle x - y, x - y \rangle = \langle f(x) - f(y), f(x) - f(y) \rangle$ . This is a straightforward computation:

$$f(x) - f(y) = (x - 2\frac{\langle x, a \rangle}{\langle a, a \rangle}a) - (y - 2\frac{\langle y, a \rangle}{\langle a, a \rangle}a) = (x - y) - 2\frac{\langle x - y, a \rangle}{\langle a, a \rangle}a,$$

so,

$$\langle f(x) - f(y), f(x) - f(y) \rangle = \langle x - y, x - y \rangle - 4 \frac{\langle x - y, a \rangle}{\langle a, a \rangle} \langle a, x - y \rangle + 4 \frac{\langle x - y, a \rangle^2}{\langle a, a \rangle^2} \langle a, a \rangle = \langle x - y, x - y \rangle.$$

- (b) If  $\langle x, a \rangle = 0$  then f(x) = x + 0 = x.
- (c) An isometry of  $\mathbb{E}^2$  preserving a line pointwise is either identity or reflection. It is clear that f is not an identity (it moves non-trivially every point not lying in the line  $\langle x, a \rangle = 0$ ), so, it is a reflection.
- (d) The vector  $x \frac{\langle x, a \rangle}{\langle a, a \rangle} a$  is orthogonal to a (check by taking the scalar product!), so  $v = \frac{\langle x, a \rangle}{\langle a, a \rangle} a$  is exactly the component of x orthogonal to the line  $\langle x, a \rangle = 0$  (the absolute value would clearly work correctly if both x and a where of length 1; now, by linearity this value is proportional to the length of x and does not depend on the length of x a x or x or x is the orthogonal projection to the line and x or x is the reflection image of x.
- 2.8 (Mirror on the wall)

Assume you are 2m tall and looking at the wall mirror from 1m away. How long the mirror should be so that you could see both your toes and your head? How the answer depend on your hight? on the distance to the mirror?

**Solution.** See "Mirror on the wall" entry on cut-the-knot (you will find both the solution and the applet to play with).