# Measuring goodness-of-fit in nonparametric unsupervised learning problems

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# Outline

- Supervised and Unsupervised Learning
- Principal curves
- Measuring goodness-of-fit via Coverage
- Bandwidth selection via Self-coverage
- Mode detection and Clustering
- Discussion

# Statistical Learning

- Supervised Learning
  - Data  $(oldsymbol{x}_i,y_i)\in\mathbb{R}^{p+1}$ , i=1, ..., n.
  - Aim: Recover a continuous or discrete mapping  $x_i \mapsto m(x_i)$ , yielding fitted values  $\hat{y}_i = \hat{m}(x_i)$  ("Regression" or "Classification", respectively).
  - Estimation: Make  $y_i$  and  $\hat{m}(\boldsymbol{x}_i)$  "as close as possible" (For instance, least squares  $\sum_{i=1}^{n} [y_i - \hat{m}(\boldsymbol{x}_i)]^2$ ).
  - The  $y_i$  play the role of a "teacher"  $\implies$  Supervised Learning.

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  - The  $y_i$  play the role of a "teacher"  $\implies$  Supervised Learning.
- Unsupervised Learning
  - Data  $(\boldsymbol{x}_i) \in \mathbb{R}^p$ , i=1, ..., n. No response!
  - Aim: Learn "something" about the inner structure of the data cloud (density, linear summary, clusters, best fitting manifold).
  - No "teacher" available  $\implies$  Unsupervised Learning.

# Example: Old Faithful geyser data

n = 272 measurements from the Old Faithful geyser in Yellowstone National Park, Wyoming, USA:

- Ithe waiting time between eruptions;
- the duration of the eruptions.



#### Parametric estimation



#### Nonparametric estimation



# Principal curves

- Descriptively, a principal curve is a smooth curve through the "middle" of a data cloud X.
- A principal curve is symmetric w.r.t. interchanging the coordinate axes.
- As such, a principal curve is a representant of a "nonparametric unsupervised learning technique".
- Today exist a variety of different notions of principal curves, roughly dividable in two categories:
  - **'Top-down' algorithms** start with a globally fitted initial line (e.g. the 1st PC) and bend this line or concatenate other lines to it until some convergence criterion is met.
    - Hastie & Stuetzle 1989 (HS),...
  - **'Bottom-up' algorithms** estimate the principal curve locally moving step by step through the data cloud.
    - Einbeck, Tutz & Evers 2005 (LPC), ...

# Local principal curves (LPC)

Idea: Calculate alternately a local mean and a first local principal component, each within a certain radius ("bandwidth") h.



The LPC is the series of local means.

### Second Example: Speed-Flow data

n = 288 measurements of traffic speed and vehicle flow on a Californian Freeway, with local principal curve.



# Speed-Flow data (cont.)

Compare with HS curve (variables now standardized):



How can we measure which curve fits better?

# Coverage

- The coverage  $C_m(\tau)$  of a principal curve m is the proportion of all data points lying within a tube around m with radius  $\tau$ .
- Compute  $C_{m}(0.05)$  for the two principal curves fitted before:



# Coverage (cont.)

Of course, this measure depends on the tube width  $\tau$ , but we can compute the coverage curve over all  $\tau$ .



- A "good" coverage curve will be concave and rise quickly.
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- Compute left top area, say A, between  $\tau = 0$ ,  $C_m(\tau) = 1$ , and the curve.
- Small advantage for LPC!

### Interpretation

• Theoretically, this area has an appealing interpretation. Denote  $||\epsilon_i|| = ||x_i - m||$  the norm of the "residuals", i.e. the shortest distance between a point  $x_i$  and the principal curve m.

Note that

$$C_{\boldsymbol{m}}(\tau) = \frac{1}{n} \sum_{i=1}^{n} \mathbb{1}_{\{||\boldsymbol{\epsilon}_i|| \le \tau\}} || \equiv F_n(\tau)$$

which is the empirical distribution function of the residuals. Then

$$A = \int_0^\infty (1 - F_n(\tau)) d\tau = \frac{1}{n} \sum_{i=1}^n \int_0^\infty 1_{\{||\boldsymbol{\epsilon}_i|| > \tau\}} d\tau = \frac{1}{n} \sum_{i=1}^n ||\boldsymbol{\epsilon}_i||$$

is just the mean length of the residuals!

### $R_C$

Next, we set this area A in proportion to the corresponding area A<sub>PC</sub> which would be obtained when fitting a linear principal component line (the parametric benchmark). Computing "1 minus this ratio" yields the coverage coefficient, R<sub>C</sub>

$$R_{C} \equiv 1 - \frac{A}{A_{\mathsf{PC}}} = 1 - \frac{\sum_{i=1}^{n} ||\boldsymbol{\epsilon}_{i}||}{\sum_{i=1}^{n} ||\boldsymbol{\epsilon}_{i}^{(\mathsf{PC})}||} = \frac{\sum_{i=1}^{n} \left( ||\boldsymbol{\epsilon}_{i}^{(\mathsf{PC})}|| - ||\boldsymbol{\epsilon}_{i}|| \right)}{\sum_{i=1}^{n} ||\boldsymbol{\epsilon}_{i}^{(\mathsf{PC})}||}$$

- Hence, R<sub>C</sub> can be interpreted as the mean reduction in residual length.
- Solution State Stat

# $R_C$ (cont.)

- $\checkmark$   $R_C$  has values in  $(-\infty, 1]$ , with
  - $\bullet$  1 corresponding to the best possible fit,
  - $\bullet$  0 corresponding to a 'bad' fit of the same quality as PCA,
  - negative values corresponding to a fit being worse than PCA.
- Similar in spirit to coefficient of determination  $(R^2)$ .
- For instance, for the two principal curves fitted to the traffic data, one has:

LPC  $R_C = 0.8692$ 

**HS**  $R_C = 0.8485$ 

Both curves give a good fit; LPC sightly better.

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- However, intuitively, if a certain bandwidth h leads to a "good" principal curve, then a tube with the same radius h around this curve should warrant a high coverage.
- This leads to the idea of self-coverage: Use the same bandwidth for the curve fitting and for the coverage estimation:

$$S(\tau) = C_{\boldsymbol{m}(\tau)}(\tau)$$

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Unlike  $C_m(\tau)$ , the curve  $S(\tau)$  is not necessarily monotone, but has usually local maxima or jumps which correspond to good bandwidths.

### Self-coverage curve

We compute the self-coverage curve for the Californian speed-flow diagram:



- **Selected bandwidth**: h = 0.086
  - The resulting curve has  $R_C = 0.8745$ .

### Generalization

- These ideas generalize to other unsupervised learning problems.
- Examples include density mode detection and clustering.
- The essential device is the computation of the local mean ("mean shift"):

$$\hat{\boldsymbol{\mu}}(\boldsymbol{x}) = \frac{\sum K_h(\boldsymbol{x}_i - \boldsymbol{x})\boldsymbol{x}_i}{\sum K_h(\boldsymbol{x}_i - \boldsymbol{x})}$$

with

$$K_h(\boldsymbol{x}_i - \boldsymbol{x}) = \frac{1}{h^d} K\left(\frac{||\boldsymbol{x}_i - \boldsymbol{x}||}{h}\right)$$

Iterating the mean shift, i.e.  $x^{(j+1)} = \hat{\mu}(x^{(j)})$ , leads to a local mode of the kernel density estimate  $\hat{f}_h$  of the true density f. (Comaniciu & Meer, 2002).

### Mean-shift based mode detection

Starting from each data point  $x_i$ , iterate the mean shift until convergence:



• for h = 0.05, six distinct modes are detected.

### Mean-shift based clustering

By assigning each data point to the mode to which it converged, this turns into a clustering technique:



• for h = 0.05, six distinct clusters are detected.

- In contrast to other clustering techniques (such as k-means), mean shift clustering does not require pre-specification of the number of clusters, k.
- $\blacksquare$  However, one needs to specify a bandwidth h instead.
- Self-coverage is calculated as before: The proportion of points in a circle of radius  $\tau$ , where  $h = \tau$  is used for the mean shift clustering.



Mean shift clustering using bandwidth selected via self-coverage:



• h = 0.176 corresponds to k = 3 clusters.

### Old Faithful data



**)** peaks at h = 0.287.

# Old Faithful data (cont.)

Don't be greedy.....



### Discussion

- Checking for goodness-of-fit should be separated from model selection (here bandwidth selection). This is not different than in the regression context (supervised learning): The value R<sup>2</sup> is a goodness-of-fit criterion, and should not be used for model selection!
- The goodness-of-fit of principal curves or clustering methods can be assessed qualitatively (through a coverage curve) or quantitatively (through the relative mean reduction in residual length,  $R_C$ ).
- For bandwidth selection in this context, a self-coverage measure works well.

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