Geometry III/IV, Term 2 (Section 9)

9 Geometry in modern mathematics (some topics)

(NON-Examinable Section)

9.1 Taming infinity via horocycles

The idea is to choose a "ground level" for comparing infinite distances.

We illustrate this with horocycles:

- any point of a horocycle h is on infinite distance from the centre X of the horocycle;
- two concentric horocycles are on a (constant) finite distance from each other;
- choose "level zero" horocycle, and measure the (signed) distance to it.

Example (Penner, 80's). Given $X, Y \in \partial H^2$, choose horocycles h_X and h_Y centred at these points. Let l_{XY} be the finite portion of the line XY lying outside of both h_X and h_Y (it is a signed length, may be zero or negative if h_X intersects h_Y). Define *lambda-length* $\lambda_{XY} = \exp(l_{XY}/2)$.

Properties. If we change a horocycle h_Y by another horocycle h'_Y , then any λ -length λ_{ZY} is multiplied by a constant factor $\exp(d/2)$, where d is the distance between h_Y and h'_Y .

Recall that in Euclidean geometry we have a Ptolemy Theorem:

Theorem (Ptolemy Theorem). In \mathbb{E}^2 , a cyclic quadrilateral *ABCD* satisfies

$$|AC| \cdot |BD| = |AB| \cdot |CD| + |AD| \cdot |BC|.$$

Theorem (Hyperbolic Ptolemy Theorem). For an ideal quadrilateral ABCD (i.e. $A, B, C, D \in \partial \mathbb{H}^2$) choose any horocycles centred at A, B, C, D. Then

$$\lambda_{AC} \cdot \lambda_{BD} = \lambda_{AB} \cdot \lambda_{CD} + \lambda_{AD} \cdot \lambda_{BC}.$$

Remark. The identity does not depend on the choice of the horocycles: if we change one horocycle, all terms are multiplied by the same factor. Placing the vertices of ABCD in the UHP to 0, 1, X and ∞ respectively, and choosing appropriate horocycles ($h_D = \{y = 1\}$, others are Euclidean circles of diameter 1), the equality reduces to $\lambda_{AC} = 1 + \lambda_{BC}$, which is an easy exercise in UHP (do it!).

Exercise. Given an ideal triangle $A_1A_2A_3$ and $c_{12}, c_{23}, c_{31} \in \mathbb{R}_{>0}$ there exists a unique choice of horocycles centred at A_1, A_2, A_3 such that $\lambda_{A_iA_i} = c_{ij}$.

Remark. This allows to introduce coordinates on the space of hyperbolic metrics on polygons and, more generally, on triangulated surfaces; this is heavily used, in particular, in Teichmüller theory and the theory of *cluster algebras*.

9.2 Three metric geometries: S^2 , \mathbb{E}^2 , \mathbb{H}^2 , unified

 $S^2: \ d(A,B) = r\varphi. \qquad (\text{is tending to } \mathbb{E}^2 \text{ when } r \to \infty).$

 $\mathbb{H}^2: \ d(A,B) = R |\ln [A,B,X,Y]| \quad \text{(is tending to } \mathbb{E}^2 \text{ when } R \to \infty \text{)}.$

We want to show that $d(A,B) = \pm \frac{r}{2i} |\ln [A,B,X,Y]|$ for S^2 .

(In case of \mathbb{H}^2 we consider the hyperboloid as a sphere $x_1^2 + x_2^2 + x_3^2 = -R^2$ of imaginary radius iR, rewriting this for $x'_3 = ix_3$ we get exactly the hyperboloid model.)

To find the points X, Y we use the same rule as in the hyperboloid model: $\{X, Y\} = \prod_{AB} \cap \{(x, x) = 0\}$.

- Here, the plane through $A = (a_1, a_2, a_3), B = (b_1, b_2, b_3)$ is $(a_1 + \lambda b_1, a_2 + \lambda b_2, a_3 + \lambda b_3).$

- Intersection with the cone (x, x) = 0 gives $(a_1 + \lambda b_1)^2 + (a_2 + \lambda b_2)^2 + (a_3 + \lambda b_3)^2 = 0.$
- Taking into account $(A, A) = r^2 = (B, B)$ and $(A, B) = r^2 \cos \varphi$ this gives $1 + 2\lambda \cos \varphi + \lambda^2 = 0$.
- Solving for λ we get X and Y: $\lambda_{1,2} = -\cos \varphi \pm i \sin \varphi$;

$$-[A, B, X, Y] = [0, \infty, \lambda_1, \lambda_2] = \exp(\mp 2i\varphi), \text{ i.e. } \varphi = \mp \frac{r}{2i} \ln[A, B, X, Y]|, \text{ and } d(A, B) = \pm \frac{r}{2i} \ln[A, B, X, Y]|.$$

Remark. This explains the appearance of similar formulae in spherical and hyperbolic geometries; in particular, this gives a proof of the second cosine law in the hyperbolic case.

Theorem 9.1 (Comparison Theorem by Aleksandrov-Toponogov). Given $a, b, c \in \mathbb{R}_{>0}$ such that a + b < c, a + c < b and b + c < a, consider triangles in $\mathbb{H}^2, \mathbb{E}^2$ and S^2 with sides a, b, c. Let $m_{\mathbb{H}^2}, m_{\mathbb{E}^2}$ and m_{S^2} be the medians connecting C with the midpoint of AB in each of the three triangles. Then $m_{\mathbb{H}^2} < m_{\mathbb{E}^2} < m_{S^2}$.

9.3 Discrete groups of isometries of \mathbb{H}^2 : Examples

- **Idea:** Tessellation by polygons (copies of F) \rightarrow side pairings ($\forall a_i \in F$ there is $g_i : a_i \in gF$) \rightarrow oriented graph Γ : vertices of $\Gamma \leftrightarrow$ vertices A_i of F,
 - edges of $\gamma \quad \leftrightarrow \quad \text{side pairings:} \ A_i A_j \text{ if } g_i(A_i) = A_j \quad \rightarrow \quad$
 - Γ is a union of cycles, vertices in one cycles are called equivalent.
 - **Lemma.** Let A_1, \ldots, A_k make one cycle, so that $g_i(A_i) = A_{i+1}, g_k(A_k) = A_1$, where g_i are side pairings of F and $A_1, \ldots, A_k \in \mathbb{H}^2$ (but not $\partial \mathbb{H}^2$). Then $g = g_k g_{k_1} \ldots g_1$ is a rotation about A_1 by the angle $\alpha_1 + \cdots + \alpha_k$, where α_i is the angle of F at A_i .
 - **Claim.** Polygons $g_k F$, $g_k g_{k-1} F$,..., $g_k g_{k-1} \dots g_1 F$ have a common vertex A_1 with angles $\alpha_k, \alpha_{k-1}, \dots, \alpha_1$ at A_1 .
 - **Corollary.** Elements of the group $\langle g_1, \ldots, g_n \rangle$ generated by side pairings tile the neighbourhood of A_1 iff $\alpha_1 + \ldots \alpha_k = 2\pi/m$ for $m \in \mathbb{N}$.

This necessary condition is also sufficient:

Theorem (Poincaré Theorem). Let $F \subset \mathbb{H}^2$ be a convex polygon with finitely many sides and no ideal vertices, s.t.

- (a) its sides are paired by orientation preserving isometries $\{g_1, \ldots, g_n\}$;
- (b) angle sum in equivalent vertices is $2\pi/m_i$ for $m_i \in \mathbb{N}$.

Then the group $G = \langle g_1, \ldots, g_n \rangle$ is discrete, F is its fundamental domain, and G has a presentation $G = \langle g_1, \ldots, g_n \mid (h_{i,k_i}^{\pm 1} h_{i,k_i-1}^{\pm 1} \ldots h_{i,1}^{\pm 1})^{m_i} = 1 \rangle$, where all $h_{i,j}$ are pairing maps g_k , and the relations are the vertex relations.

- **Examples.** F is a regular hexagon in \mathbb{E}^2 , G generated by translations pairing the opposite sides of P.
 - F is a regular hexagon in \mathbb{E}^2 , G generated by rotations by $2\pi/3$ about three non-adjacent vertices.

- F is a regular hyperbolic octagon with angles $\pi/(4m)$, $m \in \mathbb{N}$, G is generated by hyperbolic isometries pairing the opposite sides of F.
- *F* is a polygon all whose angles are integer submultiples of π , i.e. π/m (called a *Coxeter polygon*), *G* is generated by reflections with respect to the sides of *F*. In this case $G = \langle r_1, \ldots, r_n | r_i^2 = (r_i r_j)^{m_{ij}} = 1 \rangle$ is a *Coxeter group*.
- More generally, in $\mathbb{E}^n, \mathbb{S}^n, \mathbb{H}^n$ one can consider *Coxeter polytopes* as convex polytopes with all dihedral angles of type π/m . These give rise to discrete groups of isometries generated by reflections. Such polytopes in $\mathbb{E}^n, \mathbb{S}^n$ are classified by Coxeter (1934), though the hyperbolic ones are not yet classified.

9.4 Hyperbolic surfaces

Definition. A hyperbolic surface S is a surface s.t. every point $p \in S$ has a neighbourhood isometric to a disc in \mathbb{H}^2 .

How to construct?

9.4.1 Glue from hyperbolic polygons

Examples. Euclidean torus glued from a square with identified opposite sides; hyperbolic surface of genus 2 glued from a regular octagon with angles $\pi/4$ (opposite sides identified).

9.4.2 Pants decompositions (Hatcher, Thurston)

A *pair of pants* is a sphere with three holes. A hyperbolic pair of pants may be glued from two congruent right-angled hyperbolic hexagons. Gluing several pairs of pants along the boundaries, one can get (almost) every compact topological surface. Exceptions are a sphere and a torus which naturally carry spherical and Euclidean geometry respectively (but not the hyperbolic one).

9.4.3 Quotient of \mathbb{H}^2 by a discrete group

Let $G : \mathbb{H}^2$ be a discrete group action by isometries. Consider an orbit space \mathbb{H}^2/G . Sometimes we get a hyperbolic surface, but not always.

Example. A regular hyperbolic quadrilateral with angles $\pi/4$ and opposite sides identified gives a torus with a cone point (angle π around the image of the vertices). It is not a manifold (this structure is called an orbifold).

9.4.4 Uniformisation theorem

A closed oriented surface is a quotient of \mathbb{H}^2 (or \mathbb{E}^2 , or S^2) by an action of a discrete group of isometries without fixed points.

9.5 Review via 3D

9.5.1 Four models of \mathbb{H}^3

9.5.1.1 Upper half-space

Space: $\mathbb{H}^3 = \{ (x, y, t) \in \mathbb{R}^3 \mid t > 0 \}.$

Absolute: $\partial \mathbb{H}^3 = \{(x, y, t) \in \mathbb{R}^3 \mid t = 0\}.$

Hyperbolic lines: vertical rays and half-circles orthogonal to the absolute.

Hyperbolic planes: vertical (Euclidean) half-planes and half-spheres centred at the absolute. d(A,B) = |ln[A,B,X,Y]| (X, Y the ends of the line, cross-ratio computed in a vertical plane). $\cosh d(u,v) = 1 + \frac{|u-v|^2}{2u_3v_3}.$

Isometries

Example: Hyperbolic reflections = (Euclidean) reflections with respect to the vertical planes and Inversions with respect to the spheres centred at the absolute.

- $f \in Isom(\mathbb{H}^3)$ is determined by its restriction to the absolute.
- $Isom(\mathbb{H}^3)$ is generated by reflections (every isometry is a composition of at most 4).
- Restrictions to $\partial \mathbb{H}^3$ are compositions of (Euclidean) reflections and inversions.
- $Isom^+ \mathbb{H}^3 = M \ddot{o} b.$

Spheres: Euclidean spheres (another centre).

Horospheres (limits of spheres): horizontal planes and spheres tangent to the absolute.

Equidistant (to a line): vertical cone (or banana for "half-circle" lines).

Equidistant (to a plane Π): two (Eucl) planes at the same angle to a vertical plane (at $\Pi \cap \partial \mathbb{H}^3$)

or two pieces of spheres at the same angle to the sphere representing Π .

9.5.1.2 Poincaré ball

Obtained by inversion from the upper half-space model.

Space: $\mathbb{H}^3 = \{(x, y, t) \in \mathbb{R}^3 \mid x^2 + y^2 + t^2 < 1\}.$

Absolute: $\partial \mathbb{H}^3 = \{ (x, y, t) \in \mathbb{R}^3 \mid x^2 + y^2 + t^2 = 1 \}.$

Hyperbolic lines: parts of lines and circles orthogonal to $\partial \mathbb{H}^3$.

Hyperbolic planes: parts of planes and spheres orthogonal to $\partial \mathbb{H}^3$.

 $d(A,B) = |\ln[A,B,X,Y]|$ (X, Y the ends of the line, cross-ratio computed in a plane).

Both Poincaré models are conformal: hyperbolic angles are represented by Euclidean angles of the same size.

9.5.1.3 Klein model

Space: $\mathbb{H}^3 = \{(x, y, t) \in \mathbb{R}^3 \mid x^2 + y^2 + t^2 < 1\}.$ Absolute: $\partial \mathbb{H}^3 = \{(x, y, t) \in \mathbb{R}^3 \mid x^2 + y^2 + t^2 = 1\}.$ Hyperbolic lines: chords. Hyperbolic planes: intersections with Euclidean planes. $d(A, B) = \frac{1}{2} |\ln [A, B, X, Y]| \ (X, Y \text{ the ends of the line}).$ Angles are distorted (except ones at the centre). Right angles are easy to control.

9.5.1.4 Hyperboloid model

 $\begin{array}{l} \text{Hyperboloid: } x_1^2 + x_2^2 + x_3^2 - x_4^2 = -1, \ \pmb{x} \in \mathbb{R}^4.\\ \text{Pseudo-scalar product: } (\pmb{x}, \pmb{y}) = x_1 y_1 + x_2 y_2 + x_3 y_3 - x_4 y_4.\\ \text{Space: } (\pmb{x}, \pmb{x}) = -1.\\ \text{Absolute: } (\pmb{x}, \pmb{x}) = 0.\\ \text{Hyperbolic planes: } (\pmb{x}, \pmb{a}) = 0 \text{ for } \pmb{a} \text{ s.t. } (\pmb{a}, \pmb{a}) > 0.\\ d(A, B) = \frac{1}{2} |\ln [A, B, X, Y]| \ (\text{cross-ratio of four lines}).\\ \cosh^2(d(pt_1, pt_2) = Q(pt_1, pt_2) \text{ where } Q(\pmb{u}, \pmb{v}) = \frac{(\pmb{u}, \pmb{v})^2}{(\pmb{u}, \pmb{u})(\pmb{v}, \pmb{v})}. \end{array}$

9.5.1.5 Orientation-preserving isometries of \mathbb{H}^3

In the upper half-space, orientation-preserving isometries correspond to Möbius transformations of $\partial \mathbb{H}^3$: $z \mapsto \frac{az+b}{cz+d}$ with $z \in \partial \mathbb{H}^3$, $a, b, c, d \in \mathbb{C}$, $ad - bc \neq 0$.

- <u>Parabolic</u>: 1 fixed point on $\partial \mathbb{H}^3$, conjugate to $z \mapsto z + 1$.

- Non-parabolic: 2 fixed points on $\partial \mathbb{H}^3$, conjugate to $z \mapsto az$.

elliptic, |a| = 1, rotation about a vertical line. <u>hyperbolic</u>, $a \in \mathbb{R}_{>0}$, (Euclidean) dilation. <u>loxodromic</u>, (otherwise), composition of rotation and dilation.

9.6 Some polytopes in \mathbb{H}^3

- Ideal tetrahedron. It is not unique up to isometry (there are 2 parameters = 2 dihedral angles).
- Regular right-angled dodecahedron.
- Regular right-angled ideal octahedron.

9.7 Geometric structures on 3-manifolds

Similar to surfaces from polygones, can glue 3-manifolds from polyhedra. Need to check angles around edges (Poincaré Polyhedron Theorem).

9.8 Geometrisation conjecture

Conjecture (Thurston). All topological 3-manifolds are geometric manifolds, i.e. every oriented compact 3-manifold without boundary can be cut into pieces having one of the following 8 geometries: S^3 , \mathbb{E}^3 , \mathbb{H}^3 , $S^2 \times \mathbb{R}$, $\mathbb{H}^2 \times \mathbb{R}$, Nil, Sol and universal cover of $SL(2,\mathbb{R})$.

 $\underbrace{(1982) \text{ Thurston:}}_{\text{In particular, closed atoroidal Haken manifolds.} (Fields medal, 1982)$

(2003) Perelman: general proof of the geometrisation conjecture. (Fields medal, 2006) This also proves Poincaré conjecture:

Every simply-connected closed 3-manifold is a 3-sphere. (Clay Millennium Prize).